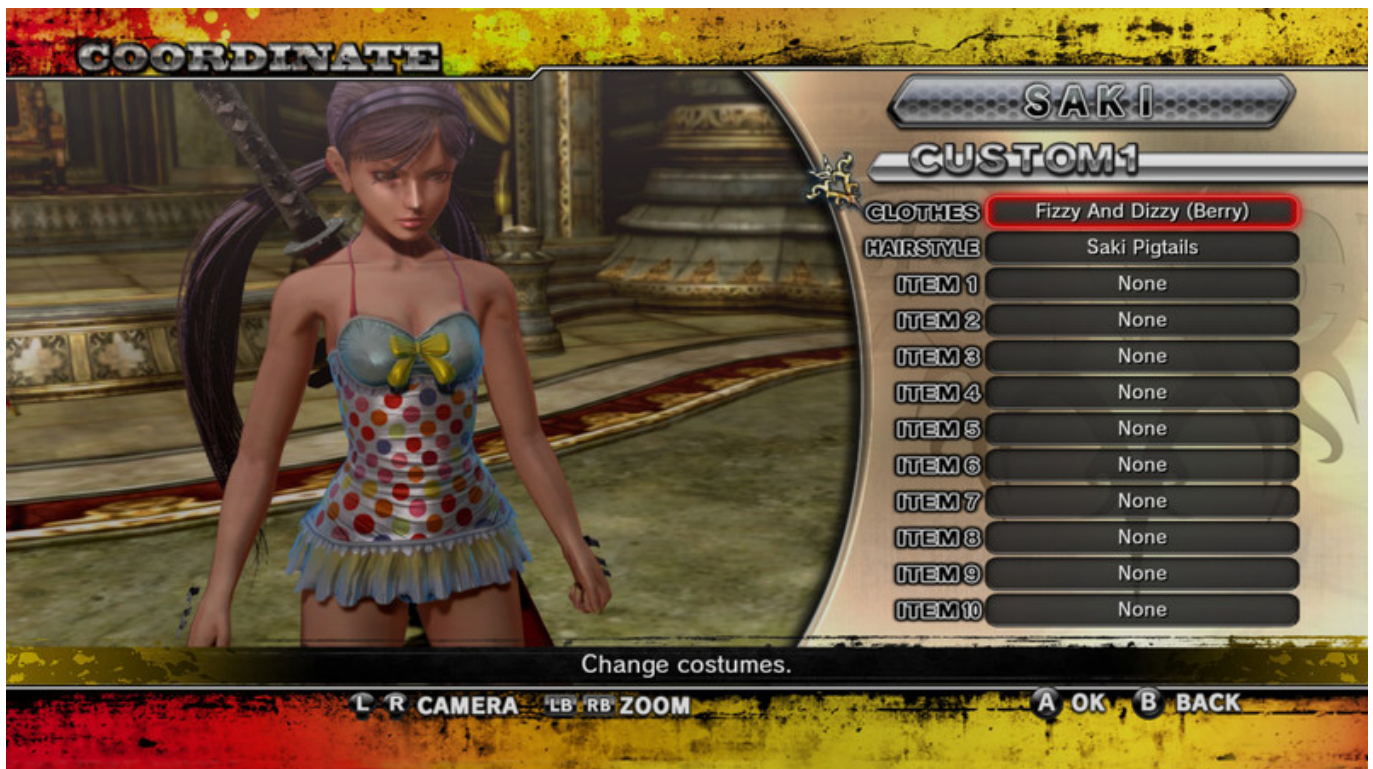


The Rose And I Torrent Download [crack]



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## About This Game

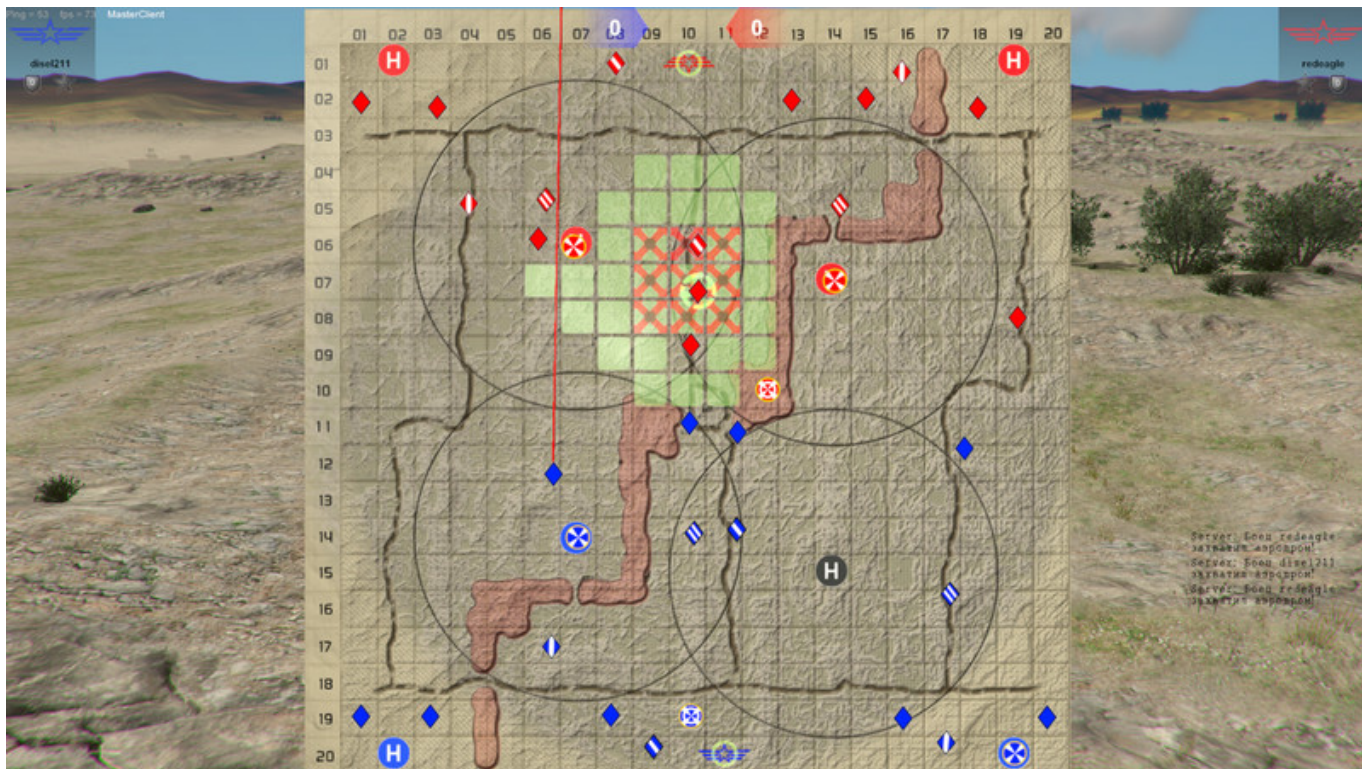
An immersive, animated VR film. Crafted by the artists, animators and storytellers of Penrose Studios, “The Rose And I” is about loneliness, friendship, love, and loss. Come meet a lonely Rose living in the unlikelyst of places, and join her as she transports you to a brand new universe.

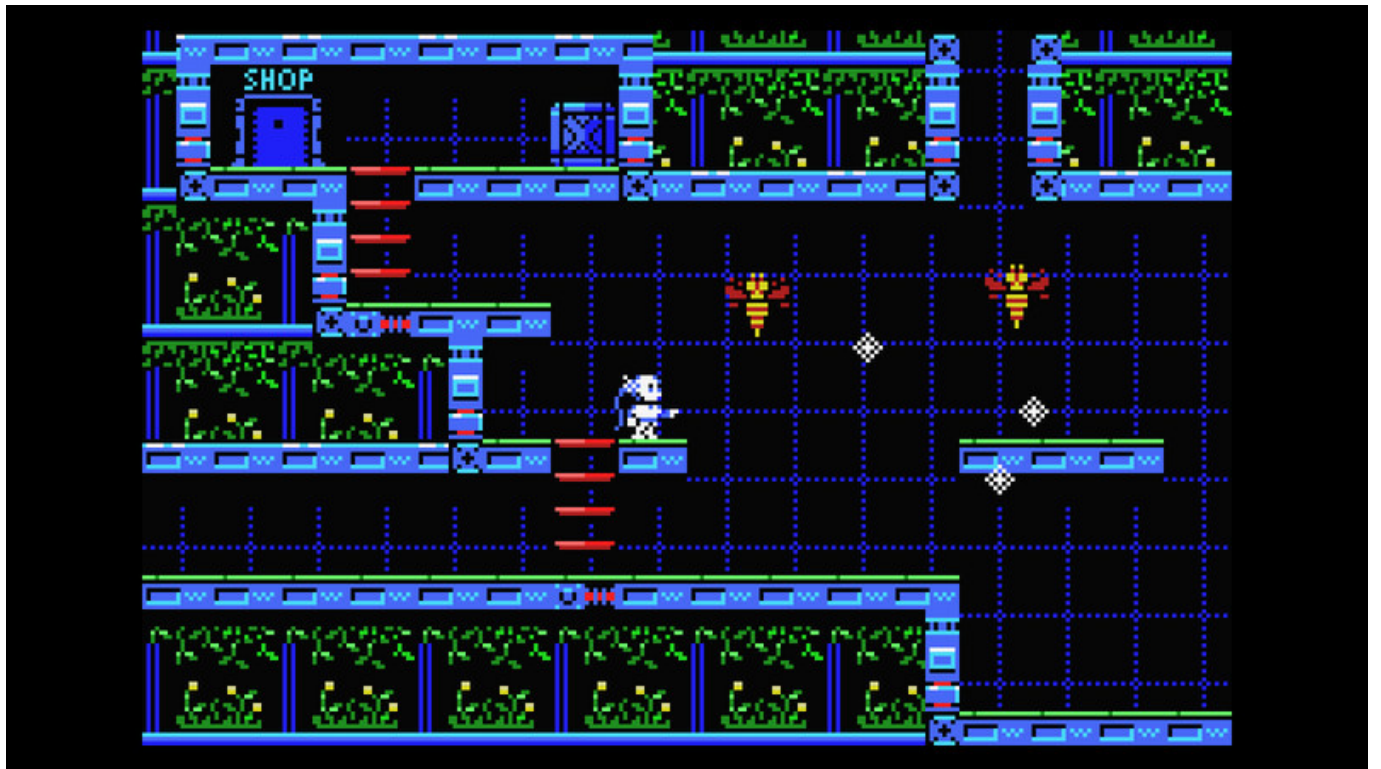
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Title: The Rose and I  
Genre: Casual, Indie  
Developer:  
Eugene Chung, Jimmy Maidens, Terry Kaleas  
Publisher:  
Penrose Studios  
Release Date: 5 Apr, 2016

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English









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What a godawful, half-arsed port to PC.. excellent trading sim . This game deserves to be hyped! I'm really not exaggerating when I say - and I said it before when I was playing Radium - that this game is more than a worthy 'replacement' for Super Meat Boy! I went for 3 points (A+ in SMB ;) on all levels and can say that the overall difficulty level is at least close to the same as in Super Meat Boy. Patience & carefulness is needed a lot of the time, but the tractor beams are capable of accelerating the ball very quickly, so be extra careful and focused and use your tapping skills; spikes & saws are all at the place! I think that the Pareto principle maybe goes up here (nice progression in difficulty): the 20% hardest levels = 80% of the amount of deaths and vice versa. What also made this game more challenging than the predecessor Radium, is the fact that many levels are lengthy and require repetition.

Repetition or not, the game never bored me, not even 1 level did. If you feel, while you're at it, this game might get repetitive, play more! To me it looks, but more, feels like Super Meat Boy, but it's still very original and nicely inspired and I sensed the passion; most of the levels are unique, well-designed and nice to look at. The difficulty level is what I'm looking for, as it takes care you're really being tested; how are your nerves today? How's your breathing? How well can you concentrate? How patient are you? Can you stand the pressure? No kidding when I say, applicants should play this game, so that companies can determine at least some weaknesses and strengths, be it the moment though.

Anyway, a game should be rewarding, and this one definitely is! Adding to that, some nice leaderboards (TBF) in which the one and only developer jaekkl is ranked as well, I can only recommend this game, that has a nice soundtrack to it!

9.5/10 Would like to see how many times Radium Boy died ;-). Pretty much just a really terrible doodle jump. This game is amazing, you can sense Tim's designer brain through it, I love it, just bought smash yesterday and I'm playing VIDEOBALL instead. Cons: the loading screen...

Finished game in 5 minutes, haven't killed one zombie. I could kill some hundreds but whats the point, they don't move. Just sprinted to the Christmas tree and that about it. Probably this game has some guns, maybe some health and ammo packs but didn't needed them. There are a few different zombies afaik but not sure of that, my gtx 980 barely can handle this tripe AAA game. I even got a message to improve my performance!! Doubt lowering settings would have fixed the constant stuttering. Their QA didn't do their job properly, maybe lack of budget. My guess is that all the budget (25\$) went to the loading screen. Oh, and probably another 25\$ or 50\$ because there are 2 girls on the end game screen.

This developer is even proud of what he realised. I wouldn't even put my name in the credits unless if you're a kid of 12 who's using GameGure or something else I'd say, well done for your first time. If he's not 12, he should make some drawings first. Even my dog is able to make something better then this steaming

Conclusion: this is a terrible game, not as bad as Big Rigs but close to it. Steam should ban trolls like this spastic virgin Mongol. Buy this game if you want to finish a game under 5 minutes or if you really want to kill hundreds of standing still zombies then this game is definitely something for you!. This game answerd the question "how do you make a Idiod buy a bad game?" -put a girl on the TILLE SCREEN ONLY,

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Pros -

- Great soundtracks.
- Easy controls.
- Great visuals.
- Replayability.
- Fun strategic challenges.
- Hard levels which make you have to get to know how the game works in order to win (even know the game is fairly straight forward)
- Very small learning curve, you can pretty much jump straight in and have a lot of fun.
- Oh and the most important thing of all... CHEAP.

My cons lean mostly towards configuration and development issues, I'm sure once the game has had some more patches these can be easily fixed.

Cons -

- Sometimes certain abilities wont work, eg replenishing your soliders ammo, half the time you will need to send him away from his squad/outside a bunker to heal or replenish ammo as the game has a hard time knowing what solider your're selecting when in close quaters with other units and either will use the ability on the wrong soldier or just wont do anything at all until you select the solider you want to use and send him away from other units so you can properly select him to use a ability etc.
- Sometimes enemys will shoot your soliders through walls/rocks and your troops cant fire back.
- General diffuculty/lack of consistency when controlling large squads/individal units to move long distances across the map. (Will sometimes just unselect the units so you have to go back and move them small spaces at a time.)
- In it's current form the game only has 3 levels as far as I know which will take you a maximum of 30 minutes to 2hrs to complete.

I could go on about very minor fixable problems but I dont see the point, this game is SO much fun and 100% worth the money. Even if you can only get 1-2 hrs out of it in its current stage, (I hope developers will be adding more levels soon! :) ) it's totally worth buying to support the developers and the general replayabilty of the game.

The game is cheap cheap cheap and is one of those games you can play for an hour or two then go play your primary game like CSGO or pubg. Just one of those cheap mini games that is a tun of fun. I have a feeling a LOT more people will start hearing about this game as it gets developed because even in it's early stages I can see it has a lot of potential.

. My Norton Bloked an update because of a Trojan Virus. dont download. niceeeeeeeeeeee!. Phenomenal game. It's only free because it's short, not because the quality is lacking.. game itself is fun little game, however developer's attitude is something no one would want to experience. When I purchased this game weeks ago it had no files to install - empty folder on both Windows and Linux OSes. I wrote in game forums and got no reply from developer. then weeks later I contacted steam support and they corrected the issue so I can finally install and play this game. Next day after that happened developer appeared on forums and blamed my modem, OS and "wrong downloading server" instead of admitting they had issue on their end. Unbelievable! He tried to make a fool of me for something that wasn't my fault at all! My only mistake is buying this shovelware because I liked their Wells game and wanted to support this developer. That s what I've got in return. <http://steamcommunity.com/app/676000/discussions/0/1496741765128367417/>. This game seems to take some of the best parts of classic Zelda and only make them better. Similar to Zelda, you have to travel to 8 dungeons to collect 8 artifacts. Along the way, rather than tools, you will collect spells with different effects. These spells can be used for attack, but also for clearing obstacles, such as the fire spell that lights torches and burns wood obstacles.

I am also impressed with the way they have handled the dungeons. It takes effort not just to find the dungeons, but sometimes subquests to gain access. For example, the fourth dungeon first requiries you to find and light three candles hidden elsewhere in the world. While I do like taht they added some extra challenge that encourages you to take new powers and explore areas you could not reach before, there is one minor negative. It can lead to some frustration trying to find an obscure location without any decent clues.

There are some good side-quests as well. A trading game where you start with one item and trade with various NPCs throughout the game. there are collectables in the form of red opals and candy for various quests as well. Overall, the game is a fun experience with many things to keep someone entertained for a few dozen hours.. I'd never ever heard an odd sound like this game had. You will feel like aliens try to capture your mind with odd sounds. At the same time I don't want to play and want to

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play more as well. So odd.. The game is interesting when you just read about it, but the graphics are beyond terrible, when you run it is actually slower than walking, and the music was distorted terribly.

If someone were to remake this game properly, as in they made it look and sound realistic, they fixed up controls and movement, and actually spent some time on this, this could be a good game.. I just came to check out the game's page for laughs and then realized something... I NEVER WROTE A REVIEW FOR THE BEST GAME I'VE EVER PLAYED!

This is a 100% story driven game. There's no combat. There are no enemies to worry about. Just walk around, enjoy the AMAZING visuals, listen to the BEST soundtrack gaming has ever seen, and solve some truly great story-driven puzzles. All so that, when you finally reach the end of this grand epic and have found all the little secrets, you can enjoy the ending to one of the most heartwrenching games of all time.

This is the first game released by publisher and developer The Astronauts... and my mind is officially blown. AND IT'S IN VR (if you have the money for that sort of thing).

There, I don't have anything left to say... oh wait, yes I do. BUY THIS GAME NOW!



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